

ArtEZ Academies of Art & Design

Course Catalogue 2017-2018



ArtEZ University of the Arts

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General information about ArtEZ Institute of the Arts

Name Institute	ArtEZ Institute of the Arts
Address central services and management	Onderlangs 9, 6812 CE Arnhem, the Netherlands Post box 49, 6800 AA Arnhem, the Netherlands
Addresses locations	https://www.artez.nl/en/about/contact-and-directions
Academic calendar	https://www.artez.nl/en/study-at-artez/practical-matters/holiday-schedule
Academic authorities	https://www.artez.nl/en/about/management
General description about the institute	https://www.artez.nl/en/about/who-are-we
List of programmes offered	https://www.artez.nl/en/study-programmes
Admission requirements	https://www.artez.nl/en/study-programmes
Language requirements	https://www.artez.nl/languagerequirements
General arrangements for the recognition of prior learning	https://www.artez.nl/en/study-programmes
General registration procedures (not exchange)	https://www.artez.nl/en/study-at-artez/apply
ECTS credit allocation policy (institutional credit framework)	https://www.artez.nl/en/study-at-artez/practical-matters-and-regulations/student-charter
Arrangements for academic guidance	https://www.artez.nl/en/study-at-artez/practical-matters-and-regulations/student-charter

Resources and services

Student Affairs department	https://www.artez.nl/en/study-at-artez/student-affairs
Accommodation	https://www.artez.nl/en/study-at-artez/practical-matters/housing
Costs of living	https://www.studyinholland.nl/practical-matters/daily-expenses
Financial support for students	https://www.artez.nl/en/study-at-artez/scholarships
Insurance	https://www.artez.nl/en/study-at-artez/practical-matters/health-insurance
Facilities for students with disabilities and special needs	https://www.artez.nl/en/study-at-artez/practical-matters/studying-with-an-impediment
Learning facilities	https://www.artez.nl/en/study-at-artez/practical-matters-and-regulations/student-charter
Practical information for incoming mobile participants	https://www.artez.nl/exchange
Language courses	https://www.artez.nl/languagerequirements
Work placement possibilities	https://www.artez.nl/en/study-at-artez/practical-matters-and-regulations/student-charter
Sport and leisure facilities	http://www.studentensportarnhem.nl/index.php/english http://www.unioncard.nl/en/ http://www.on-campus.nl/

Location information

Click below for addresses and directions.

[Arnhem](#) [Enschede](#) [Zwolle](#)

Application for the exchange

The deadline for the Autumn Semester is the **1st of April***
The deadline for the Spring Semester is the **1st of November***

Semester 3 September to the end of January.
Semester 4 February to the middle of June

* Definite dates and timetable will be available before the start of your exchange

At ArtEZ, the exchange program is managed centrally, the ArtEZ International Office organizes and co-ordinates the exchange on your behalf.

Your contact person in the International Office is Marieke Steijvers, you can e-mail her for more information or further clarification.

You must upload the following via e-mail / via We-Transfer to M.Steijvers@artez.nl:

- **Application form**
- **Motivation letter**
- **Portfolio (max. 3MB)**
- **CV with personal data (address, former education, language skills et cetera)**
- **Transcript of Records**

In your Motivational letter, you should formulate a learning goal focused on three areas of interest and/or development: artistic, didactical and personal.

Incomplete applications & applications received after the deadline will not be processed.

Please inform ArtEZ if you have a disability at the same time as you submit your application. Our student counsellor (and if you want the International Office) will then look at the best options for you. Not all historic ArtEZ buildings are fully wheelchair accessible.

Recommended language & additional skills

The recommended language skills are specified in the Inter-Institutional Agreement.

As an 'Exchanger' you follow almost the same program as our regular students. If this is not possible, due to the language barrier, a customized program can be compiled. This is not planned for in advance as the class sizes are small and we endeavour to give our exchange students enough support as to minimize language problems.

In the case of the programs in the Academy of Art & Design the compulsory required language is in most cases English.

The bachelor in Education in Art program is an exception to this rule: in order to join the bachelor in Education in Art program as an exchange student you must speak, read and write Dutch to a certified B2 level. This is compulsory, and you will not be considered for an exchange without it..

Additional computer skills are required: general knowledge of Photoshop, InDesign, and Illustrator or similar applications.

Additional information

ArtEZ Academy of Art & Design has 10 workshops, studios and labs available to students, the workshops have generous opening hours.

Students have access to a laser cutter and 3D printer machine. It is also possible to print large prints. In order to complete assignments, it is possible to borrow photo cameras, film and technical apparatus, DVD player, tools and much more.

Portfolio

A portfolio is a collection of work and ideas demonstrating the state of your creative development. Your creativity, knowledge, interests and skills are represented. All applicants must submit a portfolio as part of the admission process. Its

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primary goal is to show us how you communicate ideas and how you make use of research processes and materials. Your portfolio should contain 10-15 examples of your most recent work, that best represent your personal interests and abilities.

It is recommended that at least 50% of your portfolio work should be self-directed projects, i.e. work done outside of structured art classes. If you have worked on a collaborative project, please indicate what you have directly contributed to the project. Images from sketchbooks, journals and notebooks that illustrate your research and process are encouraged.

Admission

Applying does not necessarily lead to placement. All applications are submitted to the departmental coordinator. Successful applicants are selected on the basis of the quality of their application, their artistic ability and staff resources. Successful applicants will be notified by email within 6 weeks of the closing deadline.

Insurance & Health

Students at ArtEZ must be insured for medical expenses. Make sure your health insurance has coverage for The Netherlands.

Cross-Disciplinary

The Academies of Art & Design offer numerous opportunities for cross-disciplinary projects with other ArtEZ programs.

For example, in Enschede, the Music Therapy program often works with Music in Education. The programmes Media Music and Academy of Pop Music almost form a single program. In Zwolle, the interaction between Jazz & Pop and Classical Music is an integral part of the study program. In Arnhem, the Dance, Theatre, Creative Writing, Design, and Fine Art faculties share the same location, and virtually all disciplines are now collaborating.

Assessment

During the lessons informal evaluation is conducted. Difficulties, suggestions or comments can be discussed directly between student and teacher. Testing is done on the basis of the quality of the work, study attitude and progress of the student.

Attendance of minimum 80% is compulsory in order to take part in the final assessment.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Assessment standardisation

A test's assessment is expressed in the evaluations indicated below:

a grade on a scale from 1 to 10 with a maximum of one decimal, and where the grade "1" ("1.0") signifies "extremely bad" and the grade "10" ("10.0") signifies "excellent";

"pass" or "fail";

"+", "+/-" or "-".

The student has passed the test if his or her results fulfil the condition or conditions indicated below:

a grade of 5.5 or higher as based on a grading scale of 1 to 10;

the awarding of a "pass";

the awarding of a "+".

Animation Design - 3rd year/ semester 5

Zwolle

Animation Design Exchange students are welcome in the 5th semester – 3rd year.

In the third year, the emphasis is on the deepening of knowledge. You get the opportunity to work according to your own personal taste and, through this, your aim is to deepen your knowledge and skills. The research is based on personal visual and narrative qualities. It is expected that the student recognizes their own personal qualities. Central is the search for individual themes. The student is asked to search for an authentic working style. However, most important of all is that the student concentrates on making their own choices and becoming less dependent on a mission.

In semester 5, the emphasis is on content, accountability and reflection, with a backdrop of an increasingly professional understanding of craft and technique.

The primary goal is to produce a film based on a self-chosen idea or theme. You learn to fine tune image, story line, acting, audio and music. In other words, you direct your own film. You develop your own style and themes. You learn to place yourself in the mind of the audience. You also develop and refine your animation technique and specialism.

This semester partly consists of lectures combining visual material with interactive methodology, maximum student participation is essential. The student can take notes, but will also have a syllabus and a file with a selection of corresponding visual material.

Assessment Exhibit

The student is not present during the assessment of their exhibit. The exhibit is viewed and discussed by the teachers. The commentary is noted in writing. Later in the week every student will have an interview with their mentor to get feedback and advice.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Mentors / Tutors

Rick Steggerda, Teacher Animation Design r.steggerda@artez.nl
Sytse van der Zee, head of Animation Design s.vanderzee@artez.nl

Individueel Onderzoek/Individual Research

ECTS: 10.0, **tutorial:** 1,5 hrs/week, **self study:** 10 hrs/week

Instructional formats: Individual Research
Language of instruction: English
Assessment methods: Integrated team assessment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Individual research is eminently the subject where the initiative of the student determines the process. Students are encouraged to independently launch a workflow and keep it flowing. The student gains insight into their chosen specialism and in to their own abilities and preferences. The tutors support the students' research and help them whilst making choices during the work process.

The subject Individual Research offers the student the opportunity to explore their own (media) fascinations and talent. The student gradually develops into an illustrator with a unique vision and motives. The strictly individual and personal nature of the investigation, require customized guidance.

Animatie/Animation

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 6 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

The student makes a (film) plan which is then approved by the teacher. In the lesson this plan will be discussed and debated. During the semester, the progress will be monitored and assessed on the original goal and if this goal has been met a critical review will follow conducted by teacher and peers. The main question is if the film maker (student) has been successful in portraying his or her message. The students must be open to discuss and elaborate on their own work and react to each-others work. The student must remain within the framework set by the teacher but at the same time look for their own personal themes and motivate their story.

Besides focus on the process and content, technical performance also comes on board. Movement, rhythm, assembly, and the use of sound is studied. Suitable technical support is adapted to the students created work.

Necessary material

- TV-paint
- 3D stopmotion techniques
- "The Animator's survival kit" by Richard Williams (book is compulsory for all students)

Storytelling

ECTS: 3.0, **tutorial:** 1,5 hrs/week, **self study:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

In this semester, the student prepares for the final phase of their study by working on a journalism project in conjunction with the primary subject Animation. This storytelling subject focuses on the foundations of story writing. The student receives individual training in writing scenarios, and learns to clarify the story they wish to communicate. Students learn what a story is, what elements differentiate and how a story is told. In addition, they learn to turn their own ideas, fascination and imagination into concrete stories. Lessons consist of group and individual discussions, feedback on selected concepts, supplemented with comments from classmates.

Drawing|perception

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 2 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

The core purpose of the subject drawing|perception is to develop and enrich the visual perception and translate that perception in two dimensions. With practice throughout the program a consistent imagery develops with ever improving detail, and finds its own reality. This process of experience and perception allows the student an increasing ability to demonstrate their image instead of mirroring others, creating more authentic work.

The student learns through observation whilst drawing, the importance of distinguishing between the process and the result. The emphasis in the lessons is on the process, but the evaluation is partly assessed on the result. It is important that the student is open to receiving criticism about their work and can verbally express their own opinion regarding their work.

Students study the formal aspects of shape, such as anatomy, proportions and the structure of complex shapes. The student also studies how different visual aspects, determine their work; tone, composition, texture, structure, colour, space suggestion, light and shade, contour, perception.

Correlation with other subjects within the curriculum: The foundation of many processes in the field of visual design is in visual perception. The target is to develop perception

as an essential contribution in all visual activities in the curriculum, even if they are not focused on direct observation. This includes, developing a sense of shape and proportion, the internalization of imagery as the basis for developing creativity and reflection of visual work, gaining experience in dealing with materials and techniques, and training visual endurance. Often during the classes links are established with relevant images from art history.

Workshop Cinema 4D

ECTS: 1.0

Instructional formats: Technical

Language of instruction: English

Assessment methods: Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Exploration of the Dutch animation industry

ECTS: 2.0, **self study:** 3 hrs/week

Instructional formats: Individual Research

Language of instruction: English

Assessment methods: Research Paper

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Theory in Art

ECTS: 5.0, **tutorial:** 1,5 hrs/week, **self study:** 5 hrs/week

Instructional formats: Art Theory & Reflection

Language of instruction: English

Assessment methods: Essay

Grading: Mark (0-10; pass rate is ≥ 5.5)

In the 5th semester, we examine the development of modern art from after the 2nd world war thru to the 70ties. The focus is on the cultural polarization between Europe and the United States. The semester starts with the individual expression in Action Painting, Cobra and Ecole de Paris and ends with art in which the concept has become so important that in some cases the artwork itself is no longer relevant. This has led to a cry from the art world that (modern) art is dead.

Winterproject Multidisciplinair/Winter Lab

ECTS: 3.0

Instructional formats: Multidisciplinary

Language of instruction: English

Assessment methods: Project

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

The Winter lab project is a two-week period in which you work in groups with students from other disciplines within ArtEZ. The group works as a team on 'real' projects that are commissioned by clients, for example the local county council or municipality of Zwolle.

Comic Design - 3rd year/ semester 5

Zwolle

Comic Design Exchange students are welcome in the 5th semester – 3rd year. In the third year, the emphasis is on the deepening of knowledge. You get the space to work within your personal preferences and delve deeper into these. Apart from demand-oriented work, your own story will be given pride of place. Research is based on your own artistic and storytelling qualities. Every week you will take HOME, a course in which professionals from the field give lectures and during which vocational activities take place.

Semester 5 partly consists of lectures combining visual material with interactive methodology, maximum student participation is essential. The student can take notes, but will also have a syllabus and a file with a selection of corresponding visual material.

Assessment Exhibit

The student is not present during the assessment of their exhibit. The exhibit is viewed and discussed by the teachers. The commentary is noted in writing. Later in the week every student will have an interview with their mentor to get feedback and advice.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Mentors / Tutors

Head of Comic Design: Sytse van der Zee
Mentor Comic Design: Karel Buskes

Individueel Onderzoek/ Individual Research

ECTS: 10.0, **tutorial:** 1,5 hrs/week, **self study:** 10 hrs/week

Instructional formats: Individual Research
Language of instruction: English
Assessment methods: Integrated team assessment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Individual research is eminently the subject where the initiative of the student determines the process. Students are encouraged to independently launch a workflow and keep it flowing. The student gains insight into their chosen specialism and in to their own abilities and preferences. The tutors support the students' research and help them whilst making choices during the work process.

The subject Individual Research offers the student the opportunity to explore their own (media) fascinations and talent. The student gradually develops into an illustrator with a unique vision and motives. The strictly individual and personal nature of the investigation, require customized guidance.

Comic Design

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 5 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

The subject Comic strip/design concentrates on the creative process, with the focus on designing comics. The

student should contrive a story, and research the sketch process in material and narrative that best suits their story. Designing a storyboard and designing the strip follows. Emphasis is on experimenting with shape, material and the differing most effective way of telling their story.

Storytelling

ECTS: 3.0, **tutorial:** 1,5 hrs/week, **self study:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

In this semester, the student prepares for the final phase of their study by working on a journalism project in conjunction with the primary subject Animation. This storytelling subject focuses on the foundations of story writing. The student receives individual training in writing scenarios, and learns to clarify the story they wish to communicate. Students learn what a story is, what elements differentiate and how a story is told. In addition, they learn to turn their own ideas, fascination and imagination into concrete stories. Lessons consist of group and individual discussions, feedback on selected concepts, supplemented with comments from classmates.

Drawing / perception

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 2 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

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The core purpose of the subject drawing|perception is to develop and enrich the visual perception and translate that perception in two dimensions. With practice throughout the program a consistent imagery develops with ever improving detail, and finds its own reality. This process of experience and perception allows the student an increasing ability to demonstrate their image instead of mirroring others, creating more authentic work.

The student learns through observation whilst drawing, the importance of distinguishing between the process and the result. The emphasis in the lessons is on the process, but the evaluation is partly assessed on the result. It is important that the student is open to receiving criticism about their work & can verbally express their own opinion on their work.

Students study the formal aspects of shape, such as anatomy, proportions and the structure of complex shapes. The student also studies how different visual aspects, determine their work.

Graphic technique

ECTS: 1.0, **self study:** 2 hrs/week

Instructional formats: Technical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Exploration of the Dutch Comic industry

ECTS: 2.0, **self study:** 3 hrs/week

Instructional formats: Individual Research

Language of instruction: English

Assessment methods: Research Paper

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Theory in Art

ECTS: 5.0, **tutorial:** 1,5 hrs/week, **self study:** 5 hrs/week

Instructional formats: Art Theory & Reflection

Language of instruction: English

Assessment methods: Essay

Grading: Mark (0-10; pass rate is ≥ 5.5)

In the 5th semester, we examine the development of modern art from after the 2nd world war thru to the 70ties. The focus is on the cultural polarization between Europe and the United States. The semester starts with the individual expression in Action Painting, Cobra and Ecole de Paris and ends with art in which the concept has become so important that in some cases the artwork itself is no longer relevant. This has led to a cry from the art world that (modern) art is dead.

Winterproject Multidisciplinair/ Winter Lab

ECTS: 3.0

Instructional formats: Multidisciplinary

Language of instruction: English

Assessment methods: Project

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

The Winter lab project is a two-week period in which you work in groups with students from other disciplines within ArtEZ. The group works as a team on 'real' projects that are commissioned by clients, for example the local county council or municipality of Zwolle.

Interaction Design - 2nd year/ semester 3

Arnhem

Interaction Design 2nd & 3rd year exchange students can choose a combination of modules from the 3, 4, 5, & 6 semester Interaction design program at ArtEZ.

The second year is largely about the design aspects of the field. You will become acquainted with different types of visualisations, such as infographics and interactive charts. You will learn techniques to reveal patterns. Through team teaching, you will learn more about Web Design, Information Architecture, Media Art, Digital Graphics, Animation, Robotics and Video and Audio Design, among other things.

In this year, you will also explore the fields of journalism (through exploratory research and interpretation of data) and programming (to create an automated data mining process and data display).

Third year: Preparation for writing your thesis will already in the first semester. Additionally, the programme will become more practice-oriented. You will get to tackle interaction design issues taken from professional practice. The way you present design ideas now counts more toward your programme grade. What does your material look like? How do you communicate your idea? Have you tested if the idea works? Which medium have you chosen and why? You will also work on at least one long-term project with an external company this year.

You also choose a specialisation this year: information design or digital audio-visual design

Assessment

All courses are judged based on the criteria which are stated in the general course descriptions. A course needs to be completed with a minimum mark of 5.5 on a scale of 1 - 10.

The 'Schouw' is a formative assessment.

Media Theory/History

ECTS: 2.0

Lecturer(s): W. van Weelden

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Binnen het vak Interactive Architecture onderzoeken de studenten hoe de vaardigheden en ontwerpmethodes die specifiek zijn voor Information en Interaction Design kunnen worden toegepast buiten de begrenzing van het beeldscherm. De studenten wordt gevraagd om op architectonische schaal na te denken over het ontsluiten en visualiseren van informatie. De schaal loopt uiteen van een interactieve installatie, interactieve en dynamische tentoonstellings-vormgeving, het projecteren op gebouwen of het gebruik van grootschalige LED schermen tot het ontsluiten van informatie op stedelijke schaal doormiddel van mobile of site specifieke media.

De studenten worden aangemoedigd om door middel van artistiek onderzoek nieuwe (technologische) gebieden te verkennen. Vanuit persoonlijk onderzoek ontstaan nieuwe oplossingen en nieuwe technieken.

De studenten nemen kennis van kunstenaars en ontwerpers die een link leggen tussen elektronische media en ruimtelijke media. Doormiddel van presentaties delen studenten inspiratie bronnen met elkaar. Studenten krijgen specifieke technische introductie en ondersteuning op het gebied van open source hardware, datavisualisatie en data-api's.

Projections

ECTS: 4.0

Lecturer(s): D. van Dijk

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Middels colleges verzorgd door gastdocenten die gespecialiseerd zijn in mediatheorie, krijgt de student inzicht in de belangrijkste theorieën op het gebied van media en beeldcultuur. In de colleges worden voor het vakgebied relevante ideeën van filosofen en theoretici niet alleen uitgelegd, maar ook gekoppeld aan sociale, politieke, economische en technologische ontwikkelingen in maatschappij. Daarnaast worden verbanden gelegd met zowel historische als hedendaagse voorbeelden uit de ontwerppraktijk. Op deze manier doet de student kennis op over ontwikkelingen binnen het vakgebied en leert hij of zij deze ontwikkelingen in breder perspectief te plaatsen.

Design of Instruments

ECTS: 3.0

Lecturer(s): M. Rijnierse

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Net Art

ECTS: 3.0

Lecturer(s): G. Haider

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design By Type

ECTS: 4.0

Lecturer(s): D. Gross

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Web Design

ECTS: 4.0

Lecturer(s): D. Powers

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media Theory

ECTS: 3.0

Lecturer(s): M. Goeting

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Web design is an introductory exploration of concepts and technologies for designing for the web. Projects revolve around the development of an understanding of core issues in web design including content structure, navigation, user-interface design, third-party content, and information storage, retrieval, modification, and display. This course also explores recent developments in the field including the introduction of HTML5 and the increasingly important role of mobile devices. Technologies covered include HTML, CSS, JavaScript, PHP and MySQL.

Critical Engineering

ECTS: 4.0

Lecturer(s): L. Fernandez

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Middels colleges verzorgd door gastdocenten die gespecialiseerd zijn in mediatheorie, krijgt de student inzicht in de belangrijkste theorieën op het gebied van media en beeldcultuur. In de colleges worden voor het vakgebied relevante ideeën van filosofen en theoretici niet alleen uitgelegd, maar ook gekoppeld aan sociale, politieke, economische en technologische ontwikkelingen in maatschappij. Daarnaast worden verbanden gelegd met zowel historische als hedendaagse voorbeelden uit de ontwerppraktijk. Op deze manier doet de student kennis op over ontwikkelingen binnen het vakgebied en leert hij of zij deze ontwikkelingen in breder perspectief te plaatsen.

Interaction Design - 2nd year/ semester 4

Arnhem

Media Theory|History

ECTS: 2.0

Lecturer(s): W. van Weelden

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Binnen het vak Interactive Architecture onderzoeken de studenten hoe de vaardigheden en ontwerpmethodes die specifiek zijn voor Information en Interaction Design kunnen worden toegepast buiten de begrenzing van het beeldscherm. De studenten wordt gevraagd om op architectonische schaal na te denken over het ontsluiten en visualiseren van informatie. De schaal loopt uiteen van een interactieve installatie, interactieve en dynamische tentoonstellings-vormgeving, het projecteren op gebouwen of het gebruik van grootschalige LED

schermen tot het ontsluiten van informatie op stedelijke schaal doormiddel van mobile of site specifieke media.

De studenten worden aangemoedigd om door middel van artistiek onderzoek nieuwe (technologische) gebieden te verkennen. Vanuit persoonlijk onderzoek ontstaan nieuwe oplossingen en nieuwe technieken.

De studenten nemen kennis van kunstenaars en ontwerpers die een link leggen tussen elektronische media en ruimtelijke media. Doormiddel van presentaties delen studenten inspiratie bronnen met elkaar. Studenten krijgen specifieke technische introductie en ondersteuning op het gebied van open source hardware, datavisualisatie en data-api's.

Projections

ECTS: 4.0

Lecturer(s): D. van Dijk

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Middels colleges verzorgd door gastdocenten die gespecialiseerd zijn in mediatheorie, krijgt de student inzicht in de belangrijkste theorieën op het gebied van media en beeldcultuur. In de colleges worden voor het vakgebied relevante ideeën van filosofen en theoretici niet alleen uitgelegd, maar ook gekoppeld aan sociale, politieke, economische en technologische ontwikkelingen in maatschappij. Daarnaast worden verbanden gelegd met zowel historische als hedendaagse voorbeelden uit de ontwerppraktijk. Op deze manier doet de student kennis op over ontwikkelingen binnen het vakgebied en leert hij of zij deze ontwikkelingen in breder perspectief te plaatsen.

Design of Instruments

ECTS: 3.0

Lecturer(s): M. Rijnierse

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Net Art

ECTS: 3.0

Lecturer(s): J.R. Leegte

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design By Type

ECTS: 4.0

Lecturer(s): D. Gross

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Web Design

ECTS: 4.0

Lecturer(s): D. Powers

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media Theory

ECTS: 3.0

Lecturer(s): M. Goeting

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Web design is an introductory exploration of concepts and technologies for designing for the web. Projects revolve around the development of an understanding of core issues in web design including content structure, navigation, user-interface design, third-party content, and information storage, retrieval, modification, and display. This course also explores recent developments in the field including the introduction of HTML5 and the increasingly important role of mobile devices. Technologies covered include HTML, CSS, JavaScript, PHP and MySQL.

Critical Engineering

ECTS: 4.0

Lecturer(s): L. Fernandez

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Middels colleges verzorgd door gastdocenten die gespecialiseerd zijn in mediatheorie, krijgt de student inzicht in de belangrijkste theorieën op het gebied van media en beeldcultuur. In de colleges worden voor het vakgebied relevante ideeën van filosofen en theoretici niet alleen uitgelegd, maar ook gekoppeld aan sociale, politieke, economische en technologische ontwikkelingen in maatschappij. Daarnaast worden verbanden gelegd met zowel historische als hedendaagse voorbeelden uit de ontwerppraktijk. Op deze manier doet de student kennis op over ontwikkelingen binnen het vakgebied en leert hij of zij deze ontwikkelingen in breder perspectief te plaatsen.

Hackaton

ECTS: 1.0

Lecturer(s): Guest Lecture

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design By Sound

ECTS: 5.0

Lecturer(s): J. Reus

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Interaction Design - 3rd year/ semester 5

Arnhem

Media Theory

ECTS: 4.0

Lecturer(s): M. Goeting

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Transition - Print

ECTS: 10.0

Lecturer(s): F. Kolkman e.a.

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Critical Engineering

ECTS: 4.0

Lecturer(s): L. Fernandez

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Interaction Design

ECTS: 4.0

Lecturer(s): J. Barendse

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Net Art

ECTS: 3.0

Lecturer(s): G. Haider

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media Archeology

ECTS: 3.0

Lecturer(s): M. van Boven

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Interactive Architecture

ECTS: 4.0

Lecturer(s): R. Vijgen

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Interaction Design - 3rd year/ semester 6

Arnhem

Media Theory

ECTS: 4.0

Lecturer(s): M. Goeting

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Progress Bar

ECTS: 4.0

Lecturer(s): J. van 't Zelfde

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

ArtEZ University of the Arts

Critical Engineering

ECTS: 4.0

Lecturer(s): L. Fernandez

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Interaction Design

ECTS: 4.0

Lecturer(s): J. Barendse

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Net Art

ECTS: 4.0

Lecturer(s): J.R. Leegte

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media Archeology

ECTS: 3.0

Lecturer(s): M. van Boven

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Interactive Architecture

ECTS: 4.0

Lecturer(s): R. Vijgen

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Hackaton

ECTS: 1.0

Lecturer(s): Guest Lecture

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Fine Art & Design in Education - 2nd year/ semester 3

Arnhem

ArtEZ has a Fine Art and Design in Education program in two different cities, namely Arnhem and Zwolle. Each location has the same language requirements and learning/teaching focus.

At ArtEZ Fine Art and Design in Education, Exchange students are welcome in Semesters 3, 4, 5, 6 – year 2 and 3.

In essence the 2nd year is continuation of the first year, building a firm basis in the three areas of competence by which the studies is structured: Fine art & design, theory of visual arts & culture and education. Several projects are part of this year's program, in which professional practice outside the academy is an important aspect.

The 3rd year is dedicated to developing a personal vision education in the arts. You work on several projects and classes in which you will develop your individual position in the educational field. You will work more independently. Students have the opportunity to partly create your own programme. The number of hours spent on projects and elective courses increases. In the last quarter of the year classes are preparatory for the final phase of the studies. For exchange students these can be taken as free-standing classes.

Assessment:

Official assessment takes place at the end of the semester. Attendance of minimum 80% is compulsory in order to take part in the final assessment.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Art Classics

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

Philosophy of the Arts

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading:

4D Illustration

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading: Mark (0-10; pass rate is ≥ 5.5)

Thinking Out Loud|Visual 2D

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

Thinking Out Loud|Visual 3D

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading: Mark (0-10; pass rate is ≥ 5.5)

Thinking Out Loud|Theory

ECTS: 1.5, **tutorial:** 10,5 hrs/week, **self study:** 31,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Work Evaluation

Grading: Mark (0-10; pass rate is ≥ 5.5)

2D Visual Art

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Art History|Medieval

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

Cultural History

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading:

Interdepartmental Project

ECTS: 4.5, **tutorial:** 81 hrs/week, **self study:** 45 hrs/week

Instructional formats: Project

Language of instruction: English

Assessment methods: Work Evaluation + Written Exam

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Fine Art & Design in Education - 2nd year/ semester 3+4

Arnhem

2D Design

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

3D Design

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Teaching Methodology

ECTS: 2.5, **tutorial:** 40,5 hrs/week, **self study:** 29,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Work Evaluation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Psychology & Pedagogics 1&2

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

Free Choice Credit 1

ECTS: 1.0, **self study:** 28 hrs/week

Instructional formats: Self-study

Language of instruction: English

Assessment methods: Variable

Grading:

Free Choice Credit 2

ECTS: 1.0, **self study:** 28 hrs/week

Instructional formats: Self-study

Language of instruction: English

Assessment methods: Variable

Grading:

SLB|Individual Coaching

ECTS: 0.5, **tutorial:** 14 hrs/week

Instructional formats: Coaching

Language of instruction: English

Assessment methods: Portfolio

Grading:

Fine Art & Design in Education - 2nd year/semester 4

Arnhem

4D Photography

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Art History|Renaissance & Baroque

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Written Exam
Grading:

Elementary Internship

ECTS: 5.0, **tutorial:** 108 hrs/week, **self study:** 32 hrs/week

Instructional formats: Placement
Language of instruction: English
Assessment methods: Portfolio
Grading:

School Subject|Visual Art

ECTS: 1.5, **tutorial:** 27 hrs/week, **self study:** 15 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

School Subject|Education

ECTS: 1.5, **tutorial:** 10,5 hrs/week, **self study:** 31,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

2D Graphics

ECTS: 2.5, **tutorial:** 27 hrs/week, **self study:** 43 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Art History|Perspectives

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Written Exam
Grading:

Field Trip

ECTS: 1.5, **tutorial:** 42 hrs/week

Instructional formats: Studio or Lab
Language of instruction: English
Assessment methods: Practical Assignment
Grading:

Project Visual Art

ECTS: 4.0, **tutorial:** 54 hrs/week, **self study:** 58 hrs/week

Instructional formats: Project
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Project Education

ECTS: 2.0, **tutorial:** 18 hrs/week, **self study:** 38 hrs/week

Instructional formats: Project
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Fine Art & Design in Education - 3rd year/ semester 5

Arnhem

Philosophy of the Arts 1

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading:

Project Media Culture

ECTS: 5.5, **tutorial:** 54 hrs/week, **self study:** 100 hrs/week

Instructional formats: Project

Language of instruction: English

Assessment methods: Written Assignment

Grading:

Visual Practicum (2.5EC), Theory of the Arts (1.5EC) and Vocational Preparation (1.5EC)

Teaching Methodology

ECTS: 2.5, **tutorial:** 40,5 hrs/week, **self study:** 29,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading:

Interdepartmental Project

ECTS: 6.5, **tutorial:** 70 hrs/week, **self study:** 112 hrs/week

Instructional formats: Project

Language of instruction: English

Assessment methods: Written Assignment

Grading:

Fine Art & Design in Education - 3rd year/ semester 5+6

Arnhem

2D Visual Art

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

3D Visual Art

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

2D Design

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

3D Design

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Work Evaluation

Grading:

Free Choice Credits 1

ECTS: 1.0, **self study:** 28 hrs/week

Instructional formats: Self-study

Language of instruction: English

Assessment methods: Variable

Grading:

Free Choice Credits 2

ECTS: 1.0, **self study:** 28 hrs/week

Instructional formats: Self-study

Language of instruction: English

Assessment methods: Variable

Grading:

SLB|Individual Coaching

ECTS: 0.5, **tutorial:** 1 hrs/week

Instructional formats: Coaching
Language of instruction: English
Assessment methods: Portfolio
Grading:

Fine Art & Design in Education - 3rd year/ semester 6

Arnhem

Art History|Teaching Methods

ECTS: 1.5, **tutorial:** 40,5 hrs/week, **self study:** 1,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Practical assignment
Grading:

Advanced Placement

ECTS: 7.5, **tutorial:** 162 hrs/week, **self study:** 48 hrs/week

Instructional formats: Placement
Language of instruction: English
Assessment methods: Portfolio
Grading:

4D Visual Art|Design Animation

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Art History|Design

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Written Exam
Grading:

Philosophy of the Arts 2

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Written Assignment
Grading:

Psychology & Pedagogics

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Written Assignment
Grading:

4D Visual Art|Design Portfolio

ECTS: 3.0, **tutorial:** 27 hrs/week, **self study:** 57 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Free Choice Program 1

ECTS: 3.5, **tutorial:** 27 hrs/week, **self study:** 71 hrs/week

Instructional formats: Self-study
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Free Choice Program 2

ECTS: 3.5, **tutorial:** 27 hrs/week, **self study:** 71 hrs/week

Instructional formats: Self-study
Language of instruction: English
Assessment methods: Work Evaluation
Grading:

Contemporary Art

ECTS: 1.5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Written Assignment
Grading:

Research

ECTS: 1,5, **tutorial:** 13,5 hrs/week, **self study:** 28,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Assignment

Grading:

Fine Art & Design in Education - 2nd year/ semester 3

Zwolle

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In essence the 2nd year is continuation of the first year, building a firm basis in the three areas of competence by which the studies is structured: Fine art & design, theory of visual arts & culture and education. Several projects are part of this year's program, in which professional practice outside the academy is an important aspect.

The 3rd year is dedicated to developing a personal vision education in the arts. You work on several projects and classes in which you will develop your individual position in the educational field. You will work more independently. Students have the opportunity to partly create your own programme. The number of hours spent on projects and elective courses increases. In the last quarter of the year classes are preparatory for the final phase of the studies. For exchange students these can be taken as free-standing classes.

Assessment:

Official assessment takes place at the end of the semester. Attendance of minimum 80% is compulsory in order to take part in the final assessment.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Start Project

Osiris: B-DZ-STP3-14, **ECTS:** 1.0, **tutorial:** 28 hrs/week

Instructional formats: Participation
Language of instruction: English
Assessment methods: Participation
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

2D Perception

Osiris: B-DZ-2DWAS3-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

2D Design

Osiris: B-DZ2DVGS3-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

3D Visual Arts

Osiris: B-DZ-3DBKS3-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

3D Perception

Osiris: B-DZ-3DWAS3-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

4D Visual Arts

Osiris: B-DZ-4DBKS3-14, **ECTS:** 2.5, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

ED A&D - In Dimension

Osiris: B-DZ-EDS3-14, **ECTS:** 2.5, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Education

Osiris: B-DZ-EDUS3-14, **ECTS:** 4.0, **tutorial:** 1,5 hrs/week

Instructional formats:
Language of instruction: English
Assessment methods: Oral Exam
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Philosophy

Osiris: B-DZ-FILS3-10, **ECTS:** 2.0, **tutorial:** 1,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Oral Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

Art History

Osiris: B-DZ-KUGS3-14, **ECTS:** 3.5, **tutorial:** 3 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

Career Guidance

Osiris: B-DZ-SLBS3-14, **ECTS:** 1.0, **tutorial:** 1,5 hrs/week

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods: Oral Exam

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

IP Zwolle Cultural History

Osiris: B-IF-ZCGJ2-15, **ECTS:** 3.0

Instructional formats: Project

Language of instruction: English

Assessment methods: Written Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

IP Zwolle Project

Osiris: B-IF-ZPRJ2-15, **ECTS:** 4.5

Instructional formats: Project

Language of instruction: English

Assessment methods: Presentation

Grading: Mark (0-10; pass rate is ≥ 5.5)

Audio Editing, Graphs -deep, high, flat and In Design

Winter Lab

Osiris: B-DZ-WLABS3-15, **ECTS:** 3.0, **tutorial:** 42 hrs/week

Instructional formats: Project

Language of instruction: English

Assessment methods: Participation + Project

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Fine Art & Design in Education - 2nd year/ semester 4

Zwolle

2D Visual Arts

Osiris: B-DZ-2DBKS4-14, **ECTS:** 2.5, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

3D Design

Osiris: B-DZ-3DVGS4-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading:

3D Visual Arts

Osiris: B-DZ-3BK4-14, **ECTS:** 1.0, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

4D Perception

Osiris: B-DZ-4DWAS4-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading:

4D Design

Osiris: B-DZ-4WAS4-14, **ECTS:** 1.5, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

ED BK|In Dimension

Osiris: B-DZ-EDS4-14, **ECTS:** 3.0, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

ArtEZ University of the Arts

Philosophy

Osiris: B-DZ-FILS4-14, **ECTS:** 2.0, **tutorial:** 1,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Presentation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Art History

Osiris: B-DZ-KUGS4-14, **ECTS:** 3.0, **tutorial:** 1,5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

Placement Preparation

Osiris: B-DZ-ST2S4-12, **ECTS:** , **tutorial:** 8 hrs/week

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods:

Grading:

Education

Osiris: B-DZ-EDUS4-14, **ECTS:** 2.0, **tutorial:** 1,5 hrs/week

Instructional formats:

Language of instruction: English

Assessment methods: Oral Exam

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Career Guidance

Osiris: B-DZ-SLBS4-14, **ECTS:** 1.0, **tutorial:** 1,5 hrs/week

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods: Oral Exam

Grading:

Internship

Osiris: B-DZ-ST2S4-14, **ECTS:** 5.0, **tutorial:** 8 hrs/week

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods:

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Museum Project

Osiris: B-DZ-MPRJS4-14, **ECTS:** 3.0, **tutorial:** 0 hrs/week

Instructional formats: Project

Language of instruction: English

Assessment methods: Presentation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Web Design

Osiris: WWD1, **ECTS:** , **tutorial:** 3 hrs/week

Instructional formats: Technical

Language of instruction: English

Assessment methods: Oral Exam

Grading:

Mindfulness through Movement

ECTS: 0.0, **tutorial:** 3 hrs/week

Instructional formats: Participation

Language of instruction: English

Assessment methods: Participation

Grading:

Fine Art & Design in Education - 3rd year/ semester 5

Zwolle

2D

Osiris: B-DZ-2DS5-15, **ECTS:** 3.0, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

3D

Osiris: B-DZ-3DS5-15, **ECTS:** 3.0, **tutorial:** 3 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

4D

Osiris: B-DZ-4DS5-15, **ECTS:** 3.0, **tutorial:** 3 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Visual Exhibition

Osiris: B-DZ-EXPS5-15, **ECTS:** 0.5, **tutorial:** 0 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Education

Osiris: B-DZ-EDUS5-15, **ECTS:** 3.0, **tutorial:** 3 hrs/week

Instructional formats:
Language of instruction: English
Assessment methods: Presentation
Grading: Mark (0-10; pass rate is ≥ 5.5)

Philosophy

Osiris: B-DZ-FILS5-15, **ECTS:** 2.0, **tutorial:** 1,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Presentation
Grading: Mark (0-10; pass rate is ≥ 5.5)

Art History 1900-1950

Osiris: B-DZ-KUGS5-15, **ECTS:** 1.5, **tutorial:** 1,5 hrs/week

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Presentation
Grading: Mark (0-10; pass rate is ≥ 5.5)

Fine Art & Design in Education - 3rd year/ semester 6

Zwolle

Visual 6

Osiris: B-DZ-BES6-15, **ECTS:** 12.0, **tutorial:** 1,5 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Tour Rome

Osiris: B-DZ-EXCS5-15, **ECTS:** 3.0, **tutorial:** 0 hrs/week

Instructional formats: Project
Language of instruction: English
Assessment methods:
Grading: Mark (0-10; pass rate is ≥ 5.5)

Winter Lab

Osiris: B-DZ-WLABS5-14, **ECTS:** 3.0, **tutorial:** 0 hrs/week

Instructional formats: Project
Language of instruction: English
Assessment methods: Presentation
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

IP Zwolle Project

Osiris: B-IF-ZPRJ3-15, **ECTS:** 7.5, **tutorial:** 1,5 hrs/week

Instructional formats: Project
Language of instruction: English
Assessment methods: Presentation
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Career Guidance

Osiris: B-DZ-SLBS6-15, **ECTS:**

Instructional formats: Professional Preparation
Language of instruction: English
Assessment methods: Coaching
Grading:

Visual Exhibition

Osiris: B-DZ-EXPS6-15, **ECTS:** 0.5

Instructional formats: Practical
Language of instruction: English
Assessment methods: Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

ArtEZ University of the Arts

Education

Osiris: B-DZ-EDUS6-15, **ECTS:** 2.0, **tutorial:** 1,5 hrs/week

Instructional formats:

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Art Theory

Osiris: B-DZ-KUNS6-14, **ECTS:** 7.0, **tutorial:** 3 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Internship

Osiris: B-DZ-STAS6-15, **ECTS:** 7.0, **tutorial:** 16 hrs/week

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Entrepreneurship

Osiris: B-DZ-ONDS6-15, **ECTS:** 1.0

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods:

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Career Guidance

Osiris: B-DZ-SLBS6-15, **ECTS:** 1.0

Instructional formats: Professional Preparation

Language of instruction: English

Assessment methods:

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

3D-Printing

ECTS:

Instructional formats:

Language of instruction: English

Assessment methods:

Grading:

Mindfulness with Movement

ECTS: , **tutorial:** 3 hrs/week

Instructional formats: Participation

Language of instruction: English

Assessment methods: Participation

Grading:

Base for Experiment, Art and Research - 3rd year/ semester 5

Arnhem

Fine Art exchange students are welcome in the 5th & 6th Semester – 3rd year.

Base for Experiment, Art and Research (BEAR) A place for experimentation at the heart of society.

As an exchange student in the 3rd year you will study art in a dynamic, ambitious and investigative environment. Your teachers are international artists, art critics and curators. You will work in your own studio surrounded by fellow students and with experts in multidisciplinary workshops.

You will be part of a community that is actively involved in current debates and which challenges you to take a stand.

Assessment:

Official assessment takes place at the end of the semester. Attendance of minimum 80% is compulsory in order to take part in the final assessment.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Practical Studio

Osiris: B-FA-TTGS5-17, **ECTS:** 15.0, **tutorial:** 430 hrs/week

Instructional formats: Studio

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Project|Theory in Practice

Osiris: B-FA-PROS5-17, **ECTS:** 8.0, **tutorial:** 259 hrs/week, **self study:** 21 hrs/week

Instructional formats: Self-study project

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Practitioners

Osiris: B-FA.4PRAS5-17, **ECTS:** 2.0, **tutorial:** 28 hrs/week, **self study:** 28 hrs/week

Instructional formats: Studio

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Work Group Theory

Osiris: B-FA-THE5-17, **ECTS:** 4.0, **tutorial:** 70 hrs/week, **self study:** 42 hrs/week

Instructional formats: Group Work

Language of instruction: English

Assessment methods: Essay + Presentation

Grading: V/O (V=Adequate / O=Inadequate)

Field Trips & Lectures

Osiris: B-FA-3BOS5-17, **ECTS:** 1.0, **tutorial:** 28 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Base for Experiment, Art and Research - 3rd year/ semester 6

Arnhem

Practical Studio

Osiris: B-FA-TTGS6-17, **ECTS:** 15.0, **tutorial:** 430 hrs/week

Instructional formats: Studio

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Project|Theory in Practice

Osiris: B-FA-PROS6-17, **ECTS:** 8.0, **tutorial:** 259 hrs/week, **self study:** 21 hrs/week

Instructional formats: Self-study Project

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Practitioners

Osiris: B-FA.4PRAS6-17, **ECTS:** 2.0, **tutorial:** 28 hrs/week, **self study:** 28 hrs/week

Instructional formats: Studio

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Work Group Theory

Osiris: B-FA-THES6-17, **ECTS:** 4.0, **tutorial:** 70 hrs/week, **self study:** 42 hrs/week

Instructional formats: Group Work

Language of instruction: English

Assessment methods: Essay + Presentation

Grading: V/O (V=Adequate / O=Inadequate)

Field Trips & Lectures

Osiris: B-FA-BOS6-17, **ECTS:** 1.0, **tutorial:** 28 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Participation

Grading: V/O (V=Adequate / O=Inadequate)

Crossmedia Design - 3rd year/ semester 5

Enschede

Crossmedia Design welcomes Exchange Students in the 5th semester, 3rd year.

As incoming exchange student Crossmedia Design you learn to define your ideas and focus, experimentation plays an important role in this. You gain a more extensive knowledge of the design process and develop your own work strategy. You work in groups, where you learn to recognize the character and styles in, not only your own work, but also in the work of your fellow students.

The subjects are spread over three clusters, namely Image, Grid and User. The students, depending on their interest and focus, can choose from a variety of projects. There is ample opportunity for interdisciplinary collaborations, you are given a lot of responsibility, and room to work on a wide range of problems. Within the resulting design teams, you can find your own (independent) role and learn to work in different design teams and with different (design-) processes.

Through the whole course the tried and trusted method of interaction, direct presentation to the general public, gets a lot of attention. Besides this you are challenged to understand the rapidly growing range of interactive possibilities and to find new ways to unlock and release information. This concerns both action, click, shake, eye movement, and visual effect. How do you visualize your choices and direction through information?

Furthermore, you will receive instruction in elementary software, so that after graduating as a designer they will be able to work with technical aids.

IMAGE

Within the IMAGE cluster, a combination of visual media is accessed. Image can be made by any means, pen, paper, camera and/or digital aids. In short, the student learns to generate and manage image as means of communication in the broadest sense of the word.

GRID

Within the projects of the GRID students test their visual and shaping capabilities on design issues and learn about all sorts of planning and (visual) information transfer.

USER

In light of the many different communication objectives, the student examines the expectations and behaviour of the users.

Assessment:

Official assessment takes place at the end of the semester. Attendance of minimum 80% is compulsory in order to take part in the final assessment.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Project Image

ECTS: 6.0, **tutorial:** 147 hrs/week, **self study:** 21 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Project Grid

ECTS: 6.0, **tutorial:** 147 hrs/week, **self study:** 21 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Project User

ECTS: 6.0, **tutorial:** 147 hrs/week, **self study:** 21 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods:

Grading: Mark (0-10; pass rate is ≥ 5.5)

Theory of Art

ECTS: 4.0, **tutorial:** 74 hrs/week, **self study:** 38 hrs/week

Instructional formats: Art theory & Reflection

Language of instruction: English

Assessment methods: Written Exam

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Theory

ECTS: 6.0, **tutorial:** 112 hrs/week, **self study:** 56 hrs/week

Instructional formats: Art Theory & Reflection + Practical

Language of instruction: English

Assessment methods: Participation + Oral Exam

Grading:

As part of the ArtEZ multidisciplinary strategy the module Design Theory forms the foundation for all subjects in the Cross Media Design program. The student learns, in addition to (and in) his individual way of designing, optimizing and synchronizing design methods and processes. The student also learns the significance of the subject matter as well as design-specific vocabulary and its applications in the context of effectively communicating this.

Design Theory thus provides the opportunity to reflect on the design decisions one takes, or the verification of the design itself. The significance of the various phases of the design process for the transfer of effective communication, is always central.

Reality Studios

ECTS: 6.0, **tutorial:** 168 hrs/week

Instructional formats: Art Theory & Reflection + Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

In order for students to acclimatise with their future profession, within the department there is a practical studio, called 'Reality Studios'. With the guidance of tutors, students from all years', and in different teams, work in the Reality Studio on real and challenging practical projects, over a wide spectrum (i.e. video, motion graphics, animation, interactive web sites, etc.)

Free Choice Credit

ECTS: 1.0, **self study:** 28 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Participation

Grading:

Blog

ECTS: 1.0, **self study:** 28 hrs/week

Instructional formats:

Language of instruction: English

Assessment methods: Participation

Grading:

The student must maintain a blog and digital records in which they keep records of all things that contribute and play a role in their study development. IMAGE – GRID – USER

Fine Art - 3rd year/ semester 5

Enschede

Fine Art exchange students are welcome in the 5th & 6th Semester – 3rd year.

Art, experimentation, investigation and interaction, is the definition of the AKI Fine Art program in Enschede. The emphasis lies on a curious and inquisitive mind and being open to new experiences. You have the freedom to shape the content of your own study. The education given is of a very high standard, its global exchange and artistic boundaries unending. The small class size at the academy ensures that each student develops his or her artistic identity to the maximum.

As exchange student you get the opportunity to create work based on your personal preferences and take a more in-depth approach to your work and individual specialization. Research becomes more personal and is based on your own aesthetic qualities. In addition to demand oriented work, you have the opportunity to develop your own vision. In the third year, you will first further immerse yourself in your field. In the second semester of the year, you will select an area for additional exploration. This may be working in another medium or investigation into another field; this is called 'Project' You can write your own project proposal for this semester. You will receive guidance when composing your own study plan. You will receive art theory in seminars and will also elaborate on several substantive topics and analyse your own research methods.

Fine art Blog: <http://aki-fineartmedia.blogspot.nl/>

Practical Lab

ECTS: 18.0

Instructional formats: Practical

Language of instruction: English

Assessment methods: Exhibit + formative assessment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Technical Skills

ECTS: 2.0

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical assignment + Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

(photography is a compulsory component of this course). This is a supportive course offered within the students chosen discipline. During this course the student will learn practical skills that support them in their specialism. This course varies as per chosen specialization, bronze casting, glass blowing etc. The subjects in this course will be conducted in the workshop or elsewhere, rather than in the academy. The student will receive information about the content of the course at the beginning of the semester.

Drawing

ECTS: 1.0, **self study:** 0 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

You will follow the course The Theory of Art a half a day per week. This course is given in the form of a workshop where the students work in groups.

THINK Theory

ECTS: 4.0, **tutorial:** 4 hrs/week, **self study:** 2 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Assignment + Presentation

Grading: Mark (0-10; pass rate is ≥ 5.5)

You will follow the course The Theory of Art a half a day per week. This course is given in the form of a workshop where the students work in groups.

Project Week

ECTS: 1.0

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Reflection (dependent on study direction)

ECTS: 3.0

Instructional formats: Reflection

Language of instruction: English

Assessment methods: Presentation + Participation + Written Exam

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

This subject includes courses that provide an image into (future) professional practices. The subject

consists of group discussions, writing about your work, creating a portfolio, and giving presentations.

Excursion

ECTS: 1.0

Instructional formats: Excursion

Language of instruction: English

Assessment methods: Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

From time to time project tutors and teachers, will organize an excursion or field trip.

Participation is mandatory, unless otherwise agreed.

Fine Art - 3rd year/ semester 6

Enschede

Practical

ECTS: 11.0

Instructional formats: Practical

Language of instruction: English

Assessment methods: Presentation + Exhibition

Grading: Mark (0-10; pass rate is ≥ 5.5)

The student works on an independently formulated research area and can, with their developed insight and visual capacity, connect to other Art forms. The foundation for this research is formed from the method learned within their original field.

In addition, the student must form a sense of realization as to the effect of their work on their social environment. The student must also learn, through contemplation, to relate to their work.

Project

ECTS: 15.0

Instructional formats: Practical

Language of instruction: English

Assessment methods: Project

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Theory

ECTS: 4.0, **tutorial:** 4 hrs/week, **self study:** 2 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Written Assignment + Presentation

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design

Arnhem

Graphic Design 2nd & 3rd year exchange students can choose a combination of modules from the 3, 4, 5, & 6 semester of the Graphic design program at ArtEZ, although it is highly recommended that 2nd year students stick with courses in the 3rd and 4th semester because of course levels.

In the 2nd year, the courses are more in-depth and research-oriented than in the first year. The emphasis is on experimentation, with classes and workshops in a wide range of subjects. You will also acquaint yourself as much as possible with the cultural life and professional practice outside the ArtEZ academy.

The third year is dedicated to developing your personal design methodology. You will work on projects from professional practice in which you will develop your personal vision for design.

In the 5th semester, you have to choose between 2 research platforms. Because of space in the courses, you may not get your first choice.

The research platforms are Research Publishing and Spatial Practices.

Research Publishing

The Research Publishing platform's goal is to engage with a broad set of intermingled and collaborative practices, both existing and yet to be invented, so as to critically explore and actively engage with a literary ecosystem in which multi-layered interactions occur within text and image-based media. From darknets to sneakernets, from fansubs to on-demand services, and from tweeting to whistleblowing, the act of making things public, that is to say publishing, will be the focus of this platform. The tension between traditional publishing and novel forms of producing and sharing information has shown that old dichotomies such as analog versus digital, or local versus global, becomes irrelevant given their commonality with hybrid media practices based on both old and new technologies.

Spatial Practice

The goal of the Spatial Practice platform is to generate design ideology in art, politics and culture which lies at the intersection of many fields and disciplines from architecture and media to ethnography and forensics. Students will find themselves working within new conceptual frameworks and developing cutting-edge tools for undertaking spatial research and critical analysis thereof. The work will be organized around practice-led research and field work that investigates the urgent political conditions of our time, using methodologies as digital ethnography, digital anthropology, critical aesthetics, critical mapping, design fiction, technology and data hacking, and digital forensics. It is not architecture as such, but tied to the spatial idea of architecture as a theoretical construct and medium for the human condition.

The 6th semester is dedicated to developing your own personal research voice. In a combination of traditional courses and courses based on self-initiated research, you are asked to develop personal methodology and trans-disciplinary techniques to expand and deepen your own personal practices.

The 6th semester begins with a Project Month in which years and classes are combined under one research theme and, in small inter-year groups, work together to formulate research trajectory that leads to the final project result. The Project Month begins in the first week in January and precedes the official start of the semester in the beginning of February. If you are interested in applying for an exchange in the 6th semester it is highly recommended that you try to attend the Project Month, although not mandatory.

In the 6th semester students are also coached, assisted, and encouraged to start their thesis. Special attention is paid to the argument, structure and tone of the text, sentence structure, vocabulary and spelling.

Assessment

At Graphic Design Arnhem, there are 3 types of assessments: Weekly individual assessments, Course assessments and Final Assessments.

Weekly Assessments

During the lessons one-on-one evaluation is conducted. Difficulties, suggestions or comments on your projects for the course can be discussed directly between student and teacher.

Course Assessment

Official course assessment takes place at the end of the semester. The teachers will make an assessment on the basis of the quality of the work, study attitude and progress of the student. Attendance of minimum 80% is compulsory in order to take part in the final assessment. The student will receive their grade for the course during this assessment.

Final Assessment

The students present their entire body of work in one final assessment at the end of the semester in the form of an exhibit. The exhibit is viewed and discussed by the teachers. The results and commentary are noted in writing and is discussed with the students at the end of the assessment period. The students may get a copy of their assessment if they so desire.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Mentors / Tutors

Head of Department of Graphic Design: Thomas Castro graphicdesign.arnhem@artez.nl

Graphic Design - 2nd year/ semester 3

Arnhem

Digital Media

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Dirk van Oosterbosch

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design & Philosophy

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Susanne Caerteling

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Computer Skills

ECTS: 2.0, **tutorial:** 42 hrs/week, **self study:** 10 hrs/week

Lecturer(s): Rolf Schoeber

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Photography

ECTS: 2.0, **tutorial:** 42 hrs/week, **self study:** 10 hrs/week

Lecturer(s): Peter Dellenbag

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Jeremy Jansen

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Coralie Vogelaar

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media Theory Lectures

ECTS: 2.0, **tutorial:** 14 hrs/week

Lecturer(s): Tom Vandeputte

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Media & Design Theory

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Annie Goodner

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Daniel Maarleveld

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design - 2nd year/ semester 4

Arnhem

Digital Media

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Dirk van Oosterbosch

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Jeremy Jansen

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Time Based Design

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Susanne Caerteling

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Coralie Vogelaar

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Computer Skills

ECTS: 2.0, **tutorial:** 42 hrs/week, **self study:** 10 hrs/week

Lecturer(s): Rolf Schoeber

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media Theory Lectures

ECTS: 2.0, **tutorial:** 14 hrs/week

Lecturer(s): Tom Vandeputte

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Participation

Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Photography

ECTS: 2.0, **tutorial:** 42 hrs/week, **self study:** 10 hrs/week

Lecturer(s): Peter Dellenbag

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Media & Design Theory

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Annie Goodner

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Daniel Maarleveld
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design - 3rd year/ semester 5

Arnhem

Graphic Design

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): H.J. Grievink & R. van Bladel
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Digital Media

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Jan Robert Leegte
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Research Lab

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): F. Herregraven & Nina Stottrup Larsen
Instructional formats: Lab
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Media & Design Theory

ECTS: 3.0, **tutorial:** 42 hrs/week, **self study:** 42 hrs/week

Lecturer(s): Annie Goodner
Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography|Design

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Remco van Bladel
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography|Research

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Thomas Castro
Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography 2

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Michael Oswell
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research|Design

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Hendrik Jan Grievink
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research|Research

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Vinca Kruk
Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research 2

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Vinca Kruk
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design - 3rd year/ semester 6

Arnhem

Graphic Design

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): H.J. Grievink & R. van Bladel
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Digital Media

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): Jan Robert Leegte
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Research Lab

ECTS: 4.0, **tutorial:** 42 hrs/week, **self study:** 50 hrs/week

Lecturer(s): F. Herregraven & N. Stottrup Larsen
Instructional formats: Lab
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Media & Design Theory

ECTS: 3.0, **tutorial:** 42 hrs/week, **self study:** 42 hrs/week

Lecturer(s): Annie Goodner
Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography 1|Design

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Michael Oswell
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography 1|Research

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Thomas Castro
Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Typography 2

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Michael Oswell
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research 1|Design

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): F. Herregraven & N. Stottrup Larsen
Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

ArtEZ University of the Arts

Design Research 1|Research

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): Vinca Kruk

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Design Research 2

ECTS: 5.0, **tutorial:** 42 hrs/week, **self study:** 70 hrs/week

Lecturer(s): N. Stottrup Larsen & F. Herregraven

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design - 3rd year/ semester 5

Zwolle

Graphic Design exchange students are welcome to ArtEZ in the 6th semester – 3rd year (beginning of February 2016 thru to the middle of June).

The focus this semester is developing your own style. Building on the individual research you have already started, you will now select a specific field in which you would like to delve deeper. This study program focuses on the visual identity of individuals, communities, products, environments, experiences and leisure activities, and even your own identity as a designer. Your personal style will become apparent.

Assessment Exhibit

The student is not present during the assessment of their exhibit. The exhibit is viewed and discussed by the teachers. The commentary is noted in writing. Later in the week every student will have an interview with their mentor to get feedback and advice.

Each student has a right to re-sit a missed exam, if this is due to circumstances beyond their control. Also students who have failed an exam have a right to a re-sit.

Individual Research

ECTS: 5.0, **tutorial:** 3 hrs/week, **self study:** 8 hrs/week

Instructional formats: Individual Research

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design I Editorial

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 2 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design I Motion Graphics

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 2 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design I Photography|Audio Visual

ECTS: 3.0, **tutorial:** 3 hrs/week, **self study:** 2 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design II Research

ECTS: 4.0, **tutorial:** 1 hrs/week, **self study:** 2 hrs/week

Instructional formats: Individual Research

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design II Proces

ECTS: 3.0, **tutorial:** 1 hrs/week, **self study:** 2 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design II Scenario/presentation

ECTS: 2.0, **tutorial:** 1 hrs/week, **self study:** 1 hrs/week

Instructional formats: Practical

Language of instruction: English

Assessment methods: Practical Assignment

Grading: Mark (0-10; pass rate is ≥ 5.5)

Theory in Art

ECTS: 4.0, **tutorial:** 1,5 hrs/week, **self study:** 5 hrs/week

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods: Essay

Grading: Mark (0-10; pass rate is ≥ 5.5)

Winterproject Multidisciplinair/ Winter Lab

ECTS: 3.0

Instructional formats: Multidisciplinary
Language of instruction: English
Assessment methods: Project
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Graphic Design - 3rd year/ semester 6

Zwolle

Graphic Design 2D

ECTS: 5.0, **tutorial:** 2 hrs/week, **self study:** 0 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design 3D

ECTS: 3.0, **tutorial:** 2 hrs/week, **self study:** 0 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design I Editorial

ECTS: 3.0, **tutorial:** 2 hrs/week, **self study:** 0 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Graphic Design I Photography|Audio Visual

ECTS: 3.0, **tutorial:** 2 hrs/week, **self study:** 0 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Project

ECTS: 10, **tutorial:** 3 hrs/week, **self study:** 10 hrs/week

Instructional formats: Practical
Language of instruction: English
Assessment methods: Practical Assignment
Grading: Mark (0-10; pass rate is ≥ 5.5)

Exploration of the Dutch Design industry

ECTS: 1.0, **self study:** 3 hrs/week

Instructional formats: Individual Research
Language of instruction: English
Assessment methods: Research Paper
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Theory in Art

ECTS: 4.0, **tutorial:** 0 hrs/week, **self study:** 5 hrs/week

Instructional formats: Art Theory & Reflection
Language of instruction: English
Assessment methods: Essay
Grading: Mark (0-10; pass rate is ≥ 5.5)

Excursion

ECTS: 1.0

Instructional formats: Excursion
Language of instruction: English
Assessment methods: Participation
Grading: G/V/O (G=good / V=Adequate / O=Inadequate)

Product Design - 2nd year/ semester 4

Arnhem

Product Design Exchange students are welcome in **the 2nd & 3rd year**.

Product Design welcomes students from international partner universities. Students are assigned to specially developed programs that align with their ambitions and their choice for Product Design. As the department highly value the design process, students get ample time to study actively by working in the workshops and collaborate on projects, as well as carry out individual ones. The product design program is dynamic, has vision, and is forever looking for new initiatives; in other words, it changes regularly. The program is varied and Exchange students follow a customized program. This program comprises of a combination of subjects from the 2nd and 3rd year. Each semester a packet of modules is offered, with a total of 30 ECTS.

We believe this department to be more than merely a place for education: we aim to function as a laboratory for experimenting with the future. We help our students develop their own vision on life and explore, evoke and build new dimensions of design practice and theory. The program is focused on individual and/or collaborative practices, informed by contemporary issues and developed through an ongoing process of modelling, experimentation, analysis and critique.

Individually as well as in groups, students approach a diverse range of topics, products, concerns and interests from their own perspectives. Ambition, craft and expertise are key aspects of the program, though its essence lies in understanding and reinterpreting materials, designs and research. The department guides students in gaining the skills and credibility needed to develop their work in line with their passions and goals, as well as work methods, an inquisitive approach and a thorough knowledge of design.

Exchange is possible in semester 1 (September thru December) and semester 2 (January thru June). Definite start and end dates will be provided before the start of your exchange.

For more information

Contact Head of department j.vandenboom@artez.nl

Website Product Design www.productdesignarnhem.com

Facebook page Product Design www.facebook.com/ArtEZProductDesignArnhem

Design Research

Osiris: B-PD-2DSO2S-13, ECTS: 4.0

Instructional formats: Theory & Reflection

Language of instruction: English

Assessment methods:

Grading:

Digital Design & 3D Printing

ECTS:

Instructional formats:

Language of instruction: English

Assessment methods:

Grading:

Lighting Design

ECTS:

Instructional formats:

Language of instruction: English

Assessment methods:

Grading:

Form and Textile Studies

ECTS:

Instructional formats:

Language of instruction: English

Assessment methods:

Grading:

Accessories

ECTS:

Instructional formats:

Language of instruction: English

Assessment methods:

Grading:

Food Design

Osiris: B-PD-2FSS2S-14, ECTS: 5.0

Instructional formats: Practical

Language of instruction: English

Assessment methods:

Grading:

Footwear Design

Osiris: B-PD-2SCH2S-14, ECTS: 5.0

Instructional formats: Practical
Language of instruction: English
Assessment methods:
Grading:

Craft Constructions

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading:

Philosophy

Osiris: B-PD-2FIL2S-11, ECTS: 2.0

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods:
Grading:

Photography and Video-editing

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading:

Product Design - 3rd year/ semester 5

Arnhem

Individual Research Projects

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading:

Graduation Collection

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading:

Thesis

Osiris: B-PD-3SCR2S-14, ECTS: 5.0

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods:
Grading:

Internship

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading:

Coaching in Entrepreneurial Skills

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading:

Philosophy

Osiris: B-PD-3FIL1S-11, ECTS: 3.0

Instructional formats: Theory & Reflection
Language of instruction: English
Assessment methods:
Grading:

Interdisciplinary Projects

ECTS:

Instructional formats:
Language of instruction: English
Assessment methods:
Grading: